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# IAN MILNE / STORY & DESIGN FOR ANIMATION

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## About Me

A Canadian residing in Geelong, Australia.

I began my animation career in Vancouver Canada, in 2011.

Since then, I've worked primarily as a storyboard artist on various 2D and 3D episodic productions, but have also animated, directed, designed characters, and have helped develop various animated IPs for pitching to market. I also storyboard for commercials and the odd live action project as well.

Aside from production work, I also teach an animation production and drawing course at The Victorian College of The Arts at The University of Melbourne on a yearly basis.

Please visit [www.saurianhaze.com](http://www.saurianhaze.com) for work examples,

LinkedIn: <https://www.linkedin.com/in/ian-milne-cartoons>

## Education

Diploma of Classical Animation, Vancouver Film School 2006

## Recent Experience

### Freelance Storyboard Artist

#### **2011 - Present**

Storyboarding and animatic creation on 2D and 3D series.

Clients include Dreamworks, Disney, Cartoon Network, Warner Bros., Marvel, Channel 9 Australia, ABC Australia, Studio Moshi, Flying Bark, Atomic Cartoons, Icon Entertainment, Doodles/Pharrell Williams, Claynosaurz.

#### **Past productions/projects:**

*Series I.P. Development with Custom Nuts Tokyo -*

(Japan/UAE-Middle East CoPro)

*Do Not Watch This Show Season 2 - Wizz Productions/ABC/Andy Lee -*

(Australia)

*Andrew The Big BIG Unicorn - Mainframe Entertainment/Pirate Sized Productions (Canada/Australia)*

*Ostrich Boy - Live Action Indie Feature (Canada/USA)*

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*Doodles (Pharrell Williams) : Coi Leray Music Video with Blame Your Brother Studios (Canada/USA)*  
*Claynozaurz : Claynozaurz Inc. (Canada/USA)*  
*Dragons: The Nine Realms Seasons 1 and 2 (Dreamworks USA)*  
*Bear Bricks Season 1 (Dreamworks USA)*  
*Dragon Lizzardo Pilot Development (Custom Nuts Tokyo)*  
*Bill & Tony Seasons 1 and 2 (Cartoon Network APAC)*  
*Stitch & Ai Season 2 (Disney Asia/USA)*  
*Avengers Assemble Season 1 (Marvel USA)*  
*Lego Monkey Kid Pilot Episode (Lego)*  
*Joust Pitch Pilot (Warner Bros. Animation USA)*  
*Monster Beach Season 1 and Tele-movie (Cartoon Network APAC)*  
*Exchange Student Zero Season 1 (Cartoon Network APAC)*  
*Strange Chores Season 1 (ABC Australia)*  
*Little J Seasons 1 and 2 (ABC Australia)*  
*Berry Bees Season 1 and 2 (9GO! Australia)*  
*Space Nova Seasons 1 and 2 (ABC Australia)*  
*Do Not Watch This Show Season 1 (ABC Australia / Andy Lee)*

### **Freelance Illustrator**

**September 2023 - September 2024**

**Moose Toys** (Melbourne / Los Angeles)

Providing detailed, dynamic character drawings for marketing and packaging. Goo-Jitzu and WWE properties among others. See [www.saurianhaze.com](http://www.saurianhaze.com) for examples.

### **Storyboard Artist**

**March 2021- May 2023** - Dave Enterprises & Dreamworks Entertainment

#### **Dreamworks' Dragons: The Nine Realms**

**Seasons 1 and 2, 22min, 3D, Action Adventure**

Interpreting scripts, storyboarding sections as assigned by the director and working with a small team remotely. Was given action heavy sequences and climax sequences for both season finales.

#### **Dreamworks' "Bear Bricks" S1 22min, 3D, Comedy/Tween Drama**

Interpreting episodic scripts and storyboarding sections as assigned by the director. Snappy sit-com/musical in style.

#### **SLR Productions "SPACE NOVA" S2 22min, 3D Family/Sci Fi.**

Interpreting episodic scripts and storyboarding sections as assigned by the director. CG, family, action adventure set in outer space.

### **Director/Creator of Original I.P. "Dragon Lizzardo"**

**Aug 2020 - March 2021**

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Custom Nuts Productions (Tokyo) & Omens Studio (Singapore)

Developed my own original intellectual property in partnership with Custom Nuts Tokyo and Omens Studio Singapore. I was across scripting, character design, a pilot animatic and production bible development for pitching. Reach out for full production bible.

### **2D Rough Animator**

**February 2020 - June 2020**

Studio Moshi (Melbourne)

### **“Where is Anne Frank” Feature film by Ari Folman.**

Roughing out hand drawn animation in Harmony/Toon Boom.  
Complex designs and realistic timing/spacing.

### **University Instructor for Animation Drawing and Production**

**2016 - Present**

VCA / University of Melbourne

A semester long class of instruction in animation production and technical drawing. Classes of approximately 20 students. I touch on the animation pipeline, drawing and story development while providing live drawing demos.

### **CONTACTS:**

DAVE ENTERPRISES - Michael Pattison - Head of Production  
[michael.pattison@dave-enterprises.com](mailto:michael.pattison@dave-enterprises.com)

DAVE ENTERPRISES - Andy Collins - Story Supervisor / Director  
[andy.collins@dave-enterprises.com](mailto:andy.collins@dave-enterprises.com)

CUSTOM NUTS - Silas Hickey - Executive Producer  
[silas.hickey@custom-nuts.com](mailto:silas.hickey@custom-nuts.com)

MOOSE TOYS - Matt Mcshane - Studio Director  
[matt.mcshane@moosetoys.com](mailto:matt.mcshane@moosetoys.com)

CREEPY CRAWLEY CARTOONS - Patrick Crawley  
Director / Show Runner [patrick@creepycrawleycartoons.com](mailto:patrick@creepycrawleycartoons.com)

FLYING GHERKIN PRODUCTIONS  
Nick Donkin - Director / Producer  
[flyinggherkin@ozemail.com.au](mailto:flyinggherkin@ozemail.com.au)

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VICTORIAN COLLEGE OF THE ARTS - Christie Widiarto  
Head of Animation [christie.widiarto@unimelb.edu.au](mailto:christie.widiarto@unimelb.edu.au)

**More contacts and work examples available upon request.**

